

Survey Results

XMPP Summit 28 + XMPP FOSDEM 2026 Booth in Brussels

XMPP Standards Foundation (XSF)

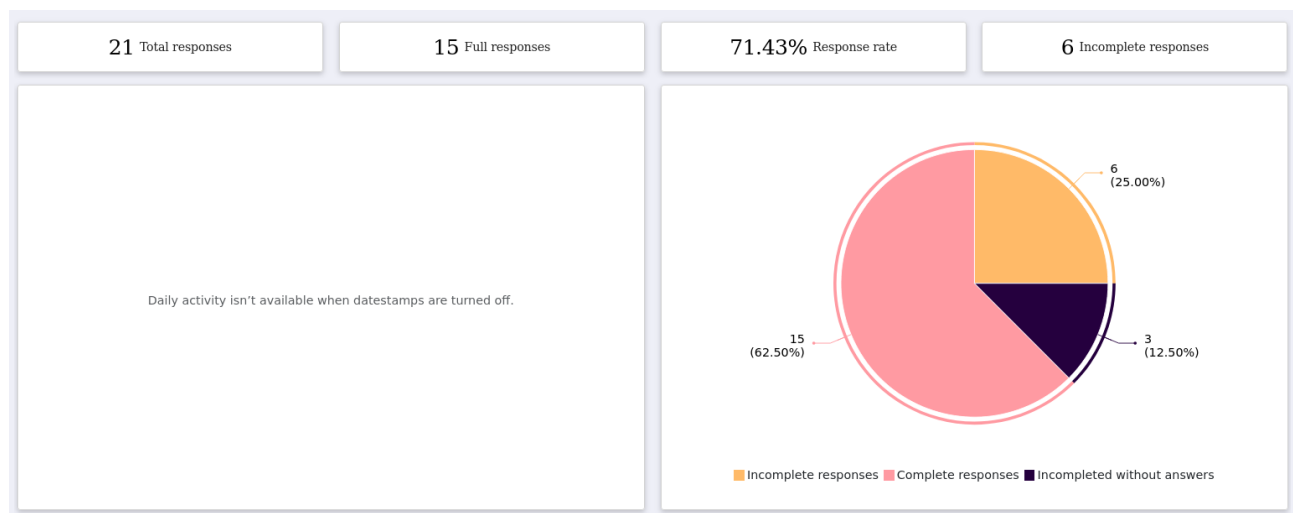
Date: 7th March 2026

Find the results of the survey of the XMPP Summit 28 & XMPP FOSDEM 2026 Booth in Brussels which was open for submission from 12 – 22.02.2026.

Overall the feedback is very positive. Through the free text form various suggestions have been submitted and be summarised below.

Remember that some people only attended one of the two evaluated events.

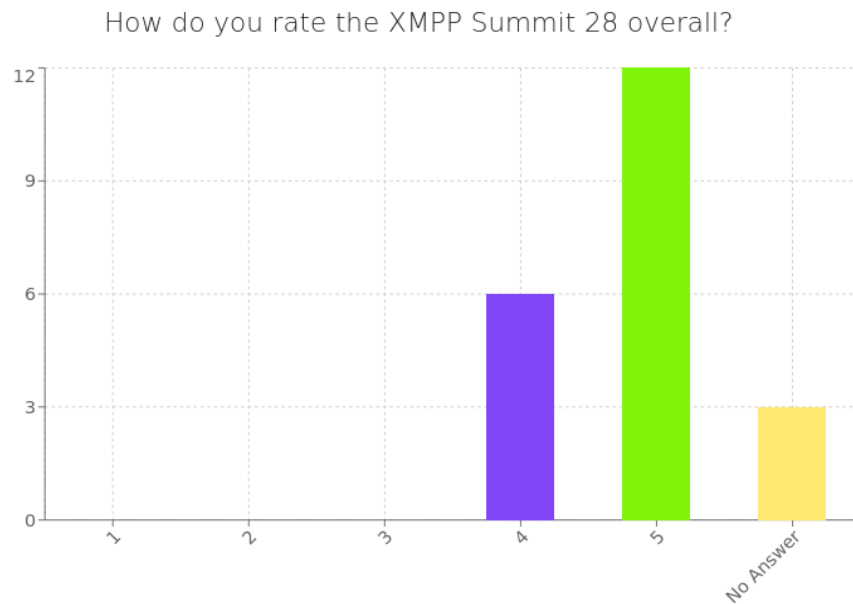
1. General information about the survey participation



2. Feedback on the XMPP Summit28

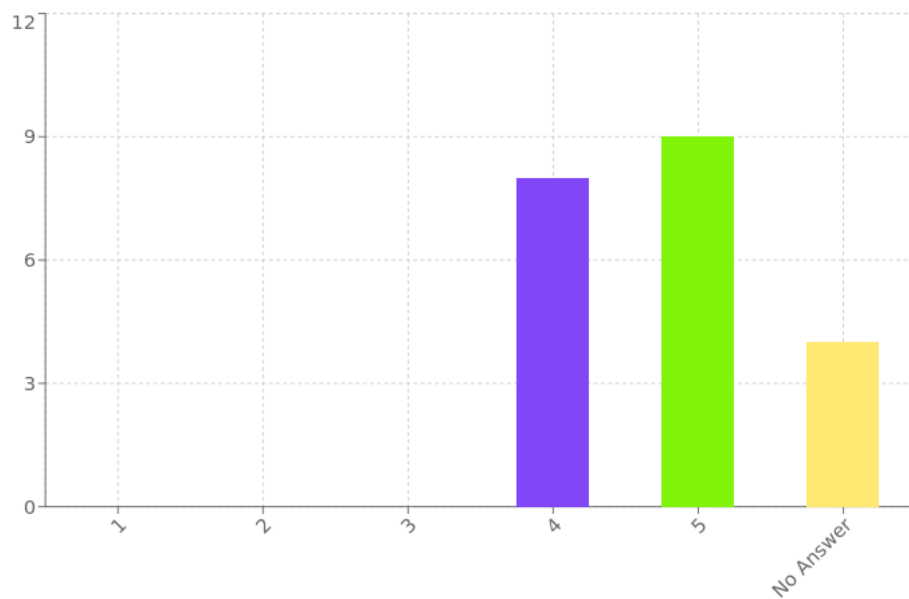
- Overall Rating of the Summit 28

The average rating is at 4.6 out of 5.



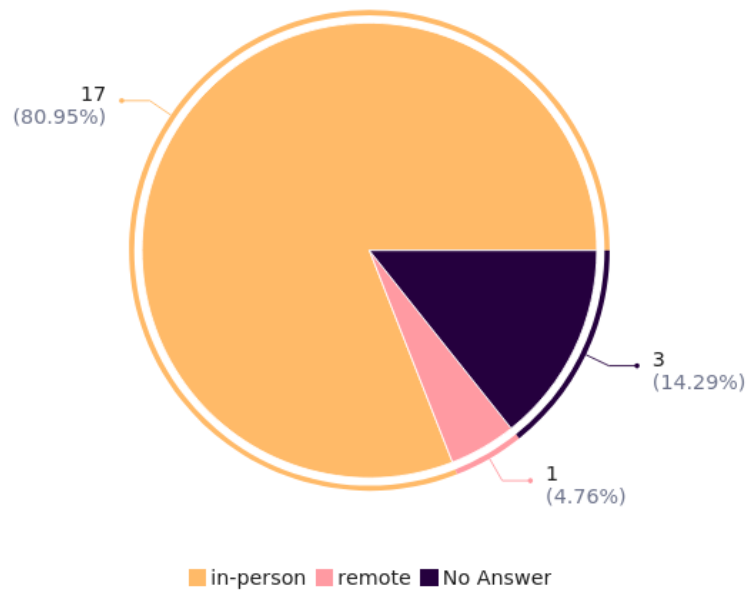
The average agenda rating is 4.5 out of 5.

How do you rate the XMPP Summit 28 agenda content focus and topics?

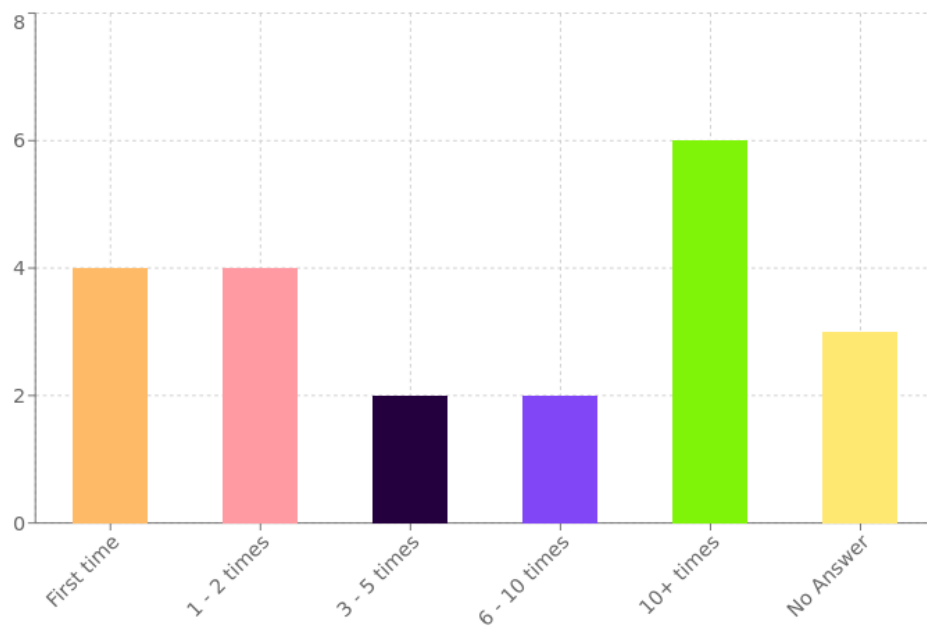


- **Participation at the Summit 28.**

How have you participated the XMPP Summit 28?



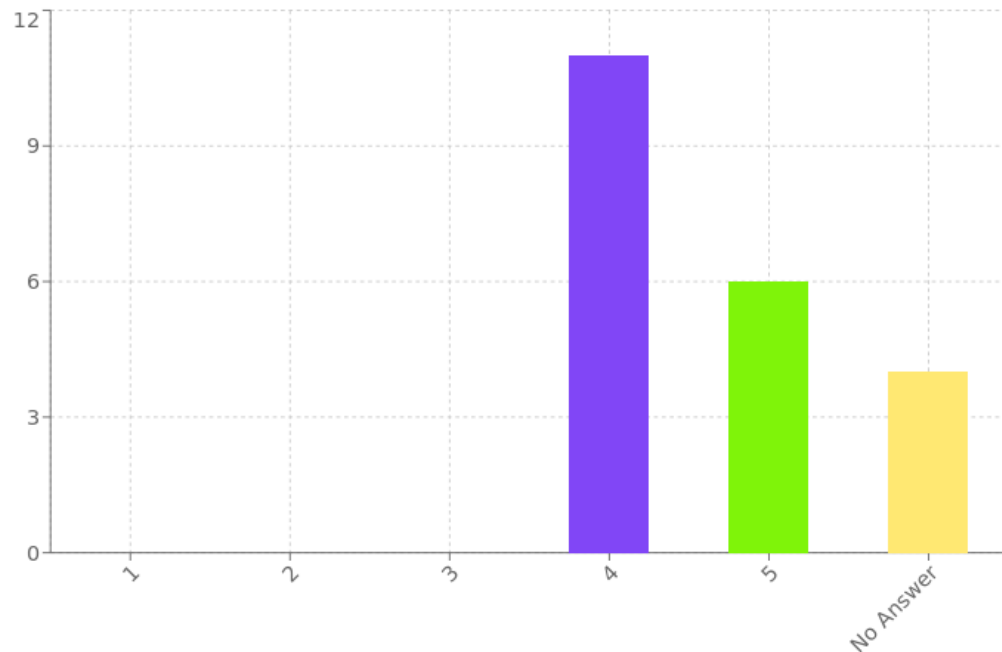
How often have you participated previous editions of the XMPP Summit?



- **Event location and servings for the Summit 28.**

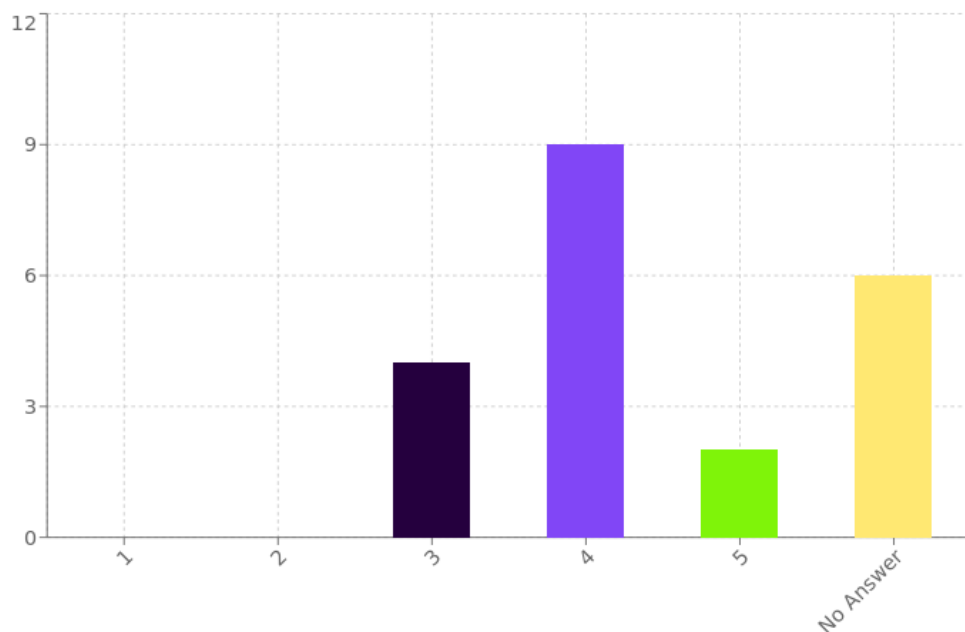
The average rating for the event location (Huis van het Nederlands Brussel) is 4.3 out of 5.

How do you rate the XMPP Summit 28 event location and its equipment?(Huis van het Nederlands Brussel)



The average rating for the servings at the location (Huis van het Nederlands Brussel) is 3.7 out of 5.

How do you rate the servings during the XMPP Summit 28?



- **What went so well at XMPP Summit 28 that we should do it again?**
 - Free access, Open agenda
 - Venue was terrific. Ralph's camera setup was astonishingly good for remote folks.
 - Most of it? Starting by listing topics and voting on their priorities is great.
 - The location was fine.
 - I think it went very well overall. Nothing to complain.
 - I think it went very well and was super productive. The people attending matters and their input. Not a fancy location. So I think everything was perfect
 - The unconference principle, the participative schedule, the sober yet effective location.
 - I think the low-key moderation was highly successful. In fact, I was surprised - very pleasantly - that when Eddie stepped out it carried on well and balanced, with speakers essentially managing the queue. I felt that we had participation from "quieter" people more than previous years, and I was absolutely delighted that newcomers felt empowered to speak up. I've rated almost everything a 5 - I'm hoping that in future years we'll improve even further and I'll look back at this and think it ought to have been a 4 by comparison.
 - Overviews of XMPP in use. Discussions on new protocol considerations.
 - Good organisation, good ambiance, easy to find. Globally a good edition, thanks to peoples involved.
 - The location was good; not as fancy as Thon (or Cisco) but overall fine, though our room was slightly cramped. Catering was surprisingly good as well, for an all-sandwiches lunch. People were nice. The traditional topic vote at the beginning of the summit is always a good thing, in my opinion, and it worked well this year as well. We did manage to fill the two whole days with mostly productive discussions.

- **Where can the XMPP Summit 28 improve?**
 - Everyone coming deserves a better space, though it's perfect for our budget. Same for food. , Offer grants for people that cannot afford to come to Brussels, Can we have a summer online event?, Can we find another and cheaper option than Brussels? We should find more sponsoring. Please better announce which and if equipment is available, who moderates and who helps online. Can we respect a starting time?
 - Trying to get actions for post-summit. Does the summit just need to spin up temporary MUCs for the interested folks on topics perhaps? Make sure we get max value from our conversations.
 - Come up with strategies so that everyone present participate more. I have no answer as to how to do that, there is not easy solution. I know it's tradition, but the restaurant is quite far away and expensive, maybe we could change that, go somewhere more central, and make it easier to socialize after the restaurant too. Offer the remote participants to turn on their webcam, and show them on screen, instead of having someone in the room relay their written remarks/questions.
 - For some reason in the lunch break, people were mostly just standing in the cafeteria rather than sitting down (even though tables and seating was available) making it harder to have a good chat with people.
 - The food was ok but could be improved next time.
 - Maybe we can work on a better remote setup when there is interest from people joining remote. I would like to see them on their camera, and also hear their voice when they speak up. Reading messages from them in a channel is not what I prefer. I also want to see the face of the person.
 - I think we can improve on the remote setup when there is interest from people joining remote. I personally would like to see them on the camera. I want to put faces to them. And I want to hear their voice. Having text only for them in MUC is pretty useless to me, even when someone ready out load those messages for the in person audience.
 - Probably organize smaller group discussions or workshops during the day, perhaps hacking sessions, but still with all-together sessions to share what has been done/discussed
 - I thought the food was a bit dull. I think, honestly, we would have been better off ordering in pizza - as stereotypical as that is. But honestly this is a small concern. A minor niggle is that we didn't draw explicit attention to the Code of Conduct - as I note, I thought everyone behaved brilliantly and highly welcoming, so it doesn't matter - but it might have. Also, I would like to allow and encourage participants who are putting in two solid days of effort to come to the XSF Dinner

(without paying). I'd have loved to have had some of our newcomers join in with that, and I think it would make them feel more welcome.

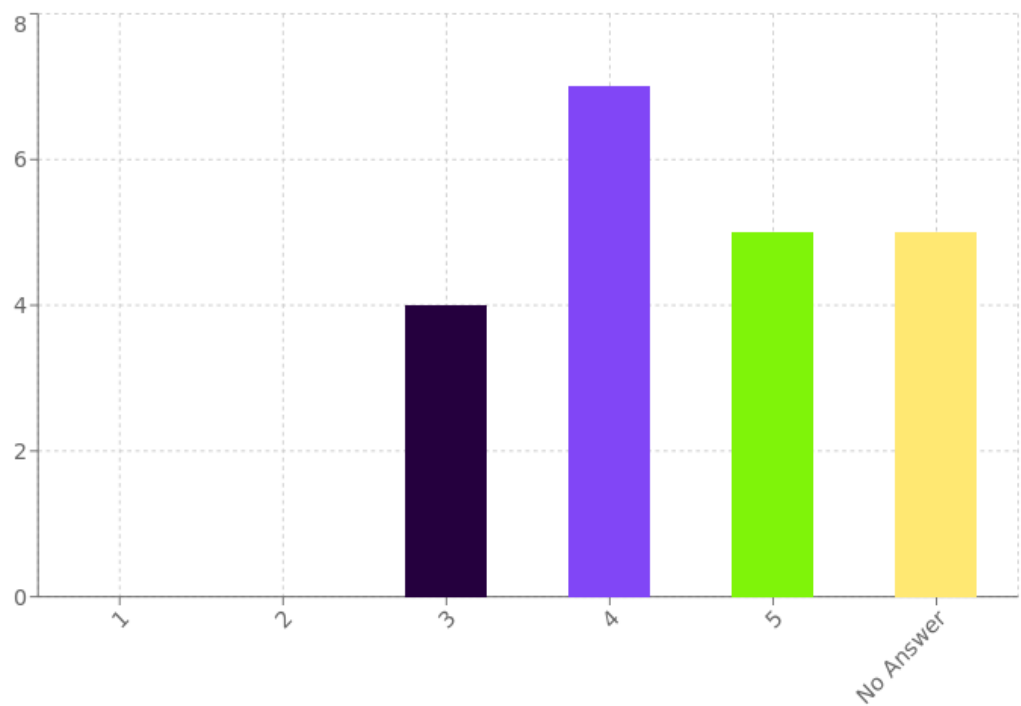
- The servings were good inside the conf room. Of course the lunch was not as good as previous years due to cost restriction. Still it was nice to have sandwiches offered. However, the lunch is usually a good way to talk and have deeper conversations, and this time we were just informally standing pretty much like a coffee break. It would be nice to sit down at tables next time.
- Maybe clearly assigning the responsibility for involving remote participants to one or two persons, the note taking to another one or two persons, each of which are different from those taking care of moderation (they could all be rotated over time of course)?
- It may be a bit controversial, but there are items that I feel would have been more productive to discuss in smaller, focused groups with the relevant people, rather than have a 2 or 3-party discussion in front of everyone that lasts a long time. Similarly, I think it would be good to timebox discussions a bit, even if we go back to them later, if only to be able to think on it a little longer: evaluating a max duration for a topic and then when it goes over, asking everyone in the room if we continue the discussion (which might happen) or postpone it and go over the next item, going back later if we have time and think it necessary. To that effect, having a dedicated timekeeper that has the authority (given by participants) to say "we have spent all the allocated time, do you want to continue?" when people are passionately arguing back and forth would be good. On roles during the summit, I think emus did most of the time keeping, and I believe it was not a job he signed up for willingly, so we should maybe having a volunteer rotating role (barring someone very enthusiastic about it and willing to do it for the whole summit) would help here. Similarly, having someone whose role is "bringing questions from the chat to the floor" would be helpful. We should have a way of queuing that does not require a person to have 360° vision and a perfect memory, too. There are a lot of mostly organization or process-related items that I feel would have been faster to go through if we were able to ask the following questions: "what are the possible benefits?" "what are the eventual or certain downsides?" "who is going to do it?" "does it need any "official" approval to go through?". Answer to these questions can steer discussion towards more desirable outcomes. I had more ideas right after summit but it has been a while.

3. Feedback on the XMPP Realtime Lounge XMPP FOSDEM2026 Booth

- Overall Rating of the XMPP Realtime Lounge FOSDEM 2026 Booth

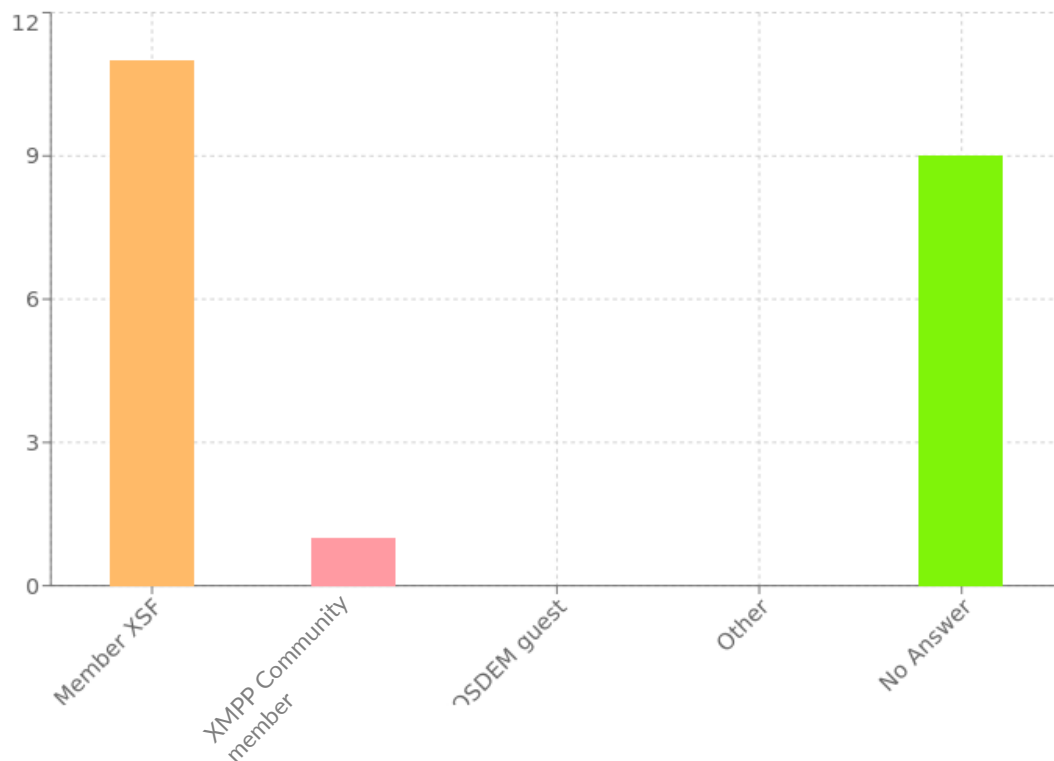
The average rating is at 4.1 out of 5.

How do you rate the experience at the XMPP Realtime Lounge FOSDEM Booth 2026 overall?

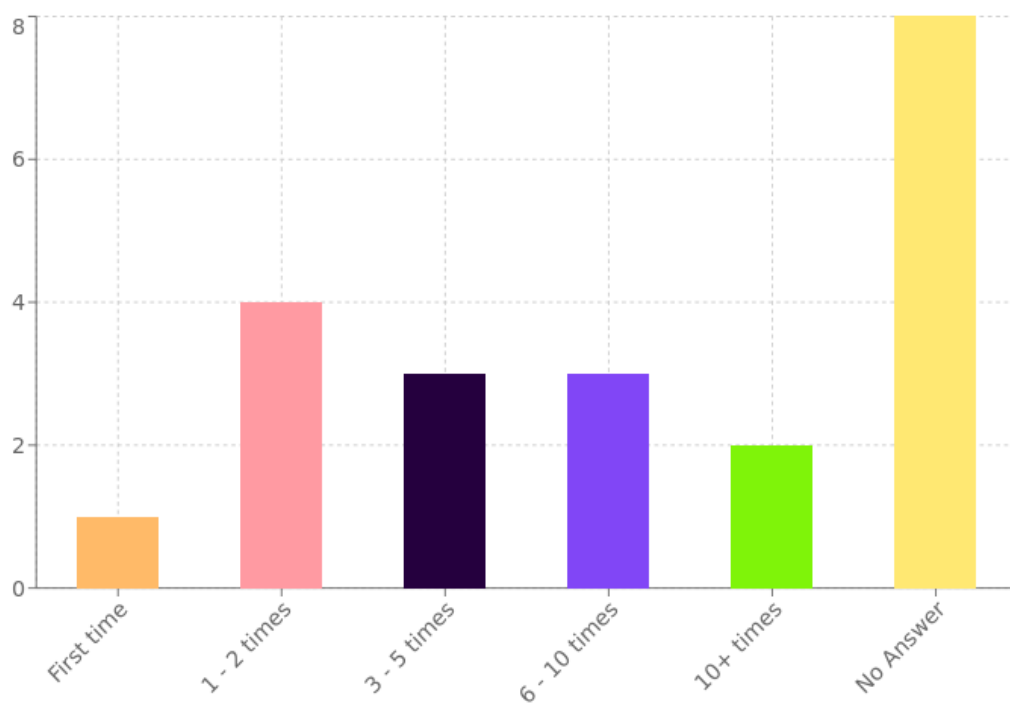


- **Participation at the XMPP Realtime Lounge FOSDEM 2026 Booth**

How have you been present experience at the XMPP Realtime Lounge FOSDEM Booth 2026?



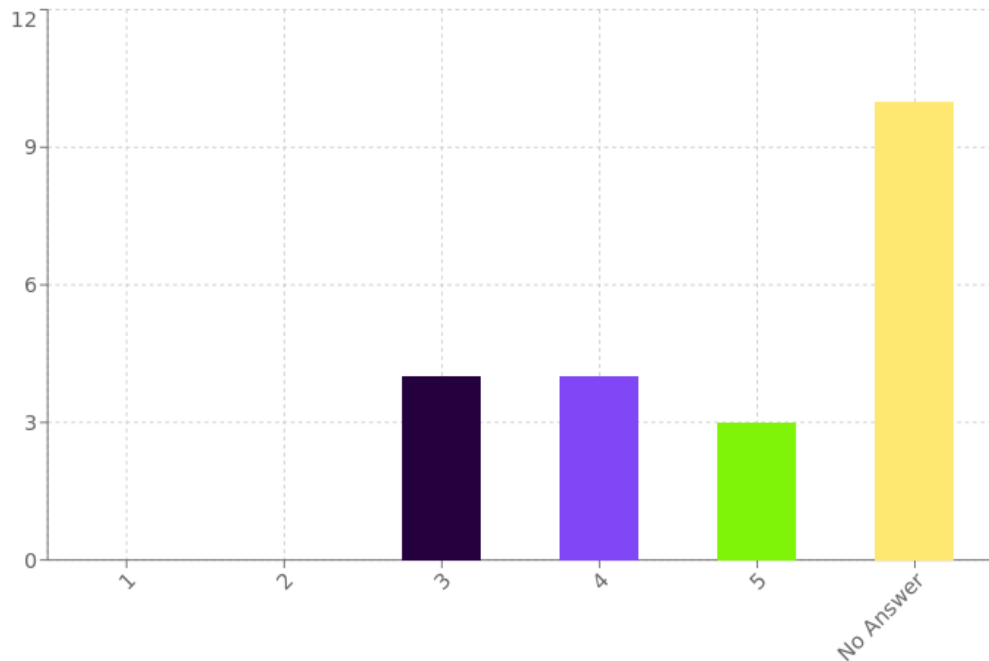
How often have you participated previous presences of the XMPP Realtime Lounge FOSDEM Booth 2026?



- **Appearance and equipment at the XMPP Realtime Lounge FOSDEM 2026 Booth**

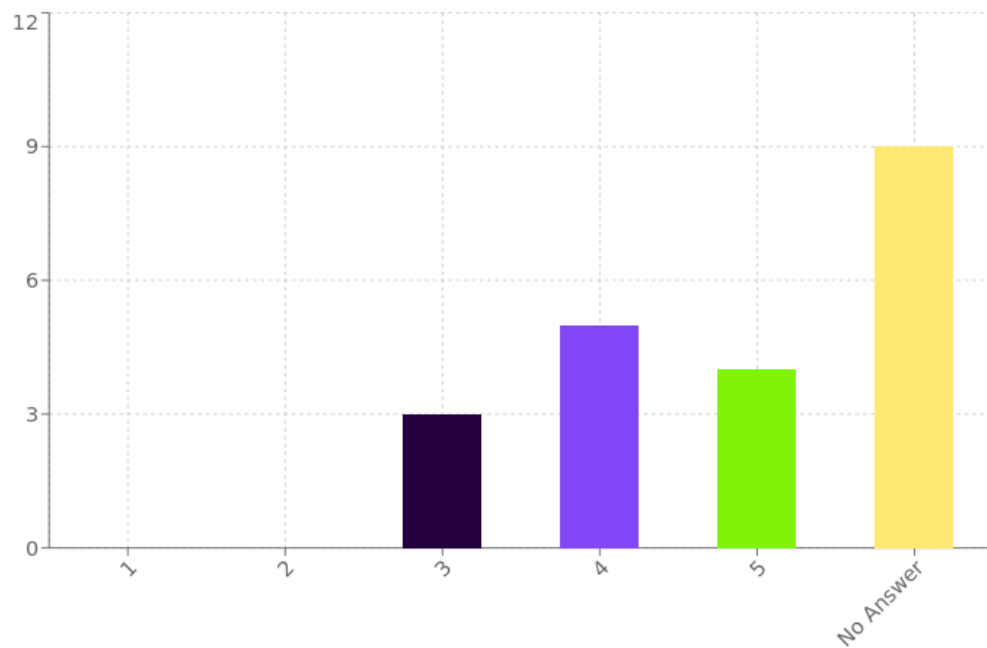
The average rating of the appearance and access is at 3.9 out of 5.

How do you rate the XMPP Realtime Lounge FOSDEM Booth 2026 appearance and access to information?



The average rating of the equipment and material is at 4.1 out of 5.

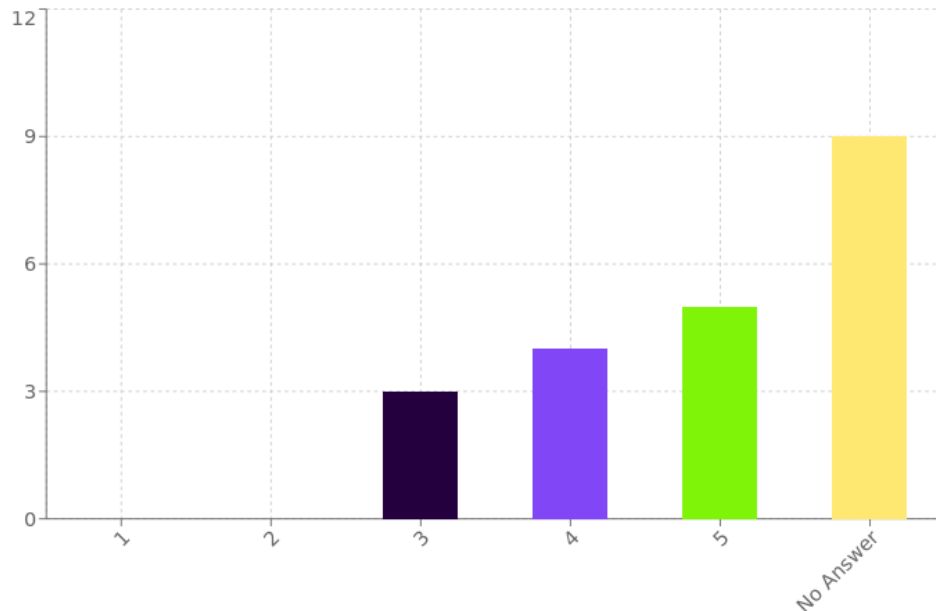
How do you rate the XMPP Realtime Lounge FOSDEM Booth 2026 equipment and material?



- **Location of the XMPP Realtime Lounge FOSDEM 2026 Booth**

The average rating of the location is at 4.2 out of 5.

How do you rate this years location of the XMPP Realtime Lounge FOSDEM Booth 2026 at the FOSDEM? (Building AW)



- **What went so well at XMPP Realtime Lounge FOSDEM 2026 Booth that we should do it again?**
 - Lots of members of the XSF and the XMPP Community, Nice variety of the materials, The XMPP Highlights leaflet, The DI.Day leaflet, Promote XMPP material at the talks, too.
 - Being friendly to everybody, including Matrix and DeltaChat people.
 - The people at the stand were very nice. It's good to have the XSF members there and also some more known XMPP client devs.
 - A lot of material to share/distribute, also many people available to be on the booth
 - The various electronics stuff, such as the LED panel project logos, projected trivia, XMPP graph and the sledge demo, were nice.
 - Surprisingly, the new location is an improvement over the dark corner in the H building.
 - Guus's "pretty dots" are a brilliant way to get attention, as was Dan's factoids on the projector wall. I think more of this is needed, but this was very effective at getting and holding attention. From these, we could rapidly engage people, find what interested them, and present XMPP well. The location was surprisingly good, I think we could do much more with it though.
 - I very like the new location. The only thing, is that it was really cold at some point, specially the second day which was colder, due to all the open windows. Regarding the crowd, it made sense to open the window, but the cold was very uncomfortable, even if Brussels was not too cold this year.
 - The location was great, we had a lot more room than the other years, and when I was there there was always a lot of people.
 - (2x) no answers here because I did not attend Fosdem this year

- **Where can the XMPP Realtime Lounge FOSDEM 2026 Booth improve?**
 - Though several time asked for existing material the main stack has not been exposed and we spend quite some money at no direct need, Have more variety of XMPP official merch, Sell nicely designed XMPP Stickers like Mastodon does theirs at 4€, Better quality video material
 - More demos of cool stuff like a MUC hosted on the booth. I am guilty of having prepared pretty much nothing at all in advance. Maybe prepare together some quick points about how to present XMPP and the XSF to people who have never heard of it.
 - Maybe the coordination of who is when at the stand could potentially be improved. But actually it was fine as it was.
 - Perhaps a better way to indicate the location for visitors, as I got informed that some people never found it...
 - I'm not sure the actual lounge bits in its current form added much anymore, it's starting to look very dated and messy. Perhaps more conventional seating would make it look less messy.
 - I think we need more organization - there was a lot of possible handouts, some overlapping, and some not. I found most people were interested either in the (dry, and very old) Ignite Realtime white papers, or Snikket, or both. But we should have had the "XMPP server on a RPi" up and running from the outset, with more interactive things. The increasing numbers of children at FOSDEM (great!) means we should consider toy cars for the mats, too. But overall, more visually-attractive things, more interactive things, more nerdy things. What I wouldn't give for a military radio link! Might have to borrow a BGAN next year.
 - As for previous years, the "lounge" part was mostly used by people from the booth. It's a advantage that the XMPP/RT booth has, and we should find a way to make it more useful.
 - We should bring more interactive demos, merch and stuff.
 - Could be nice to have more demos or presentation videos.
 - (2x) no answers here because I did not attend Fosdem this year
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- **Anything else you want to say?**
 - (2x) Thanks!
 - Overall it was a great event and nice to see everyone again. Looking forward to next time!
 - Use another survey tool. You even cannot go back a page and review your input.
 - Thanks a lot to everyone that made both events possible, and especially to emus that put a lot of energy in all that.
 - I really enjoyed both the events!
 - Thanks for ensuring there was a live stream.
 - The organisation was good, and the new location is great. For me the most important part in those meetings are not the "official" discussion, but all the side talks that we have with various member of the community. I think with the current setup, it's quite easy to have side talks, so it's good. On another topic, it can be very expensive to come to summit/FOSDEM, and many participants pay their costs themselves, not by a company. It could be nice to find way to reduce cost, maybe by negotiating deals with hotels to have reduced cost.
 - Thanks so much for all your work and involvement.
 - Thanks for running this survey.

Thanks for everyone participating!

Resources:

https://wiki.xmpp.org/web/Conferences/Summit_28

<https://xmpp.org/>